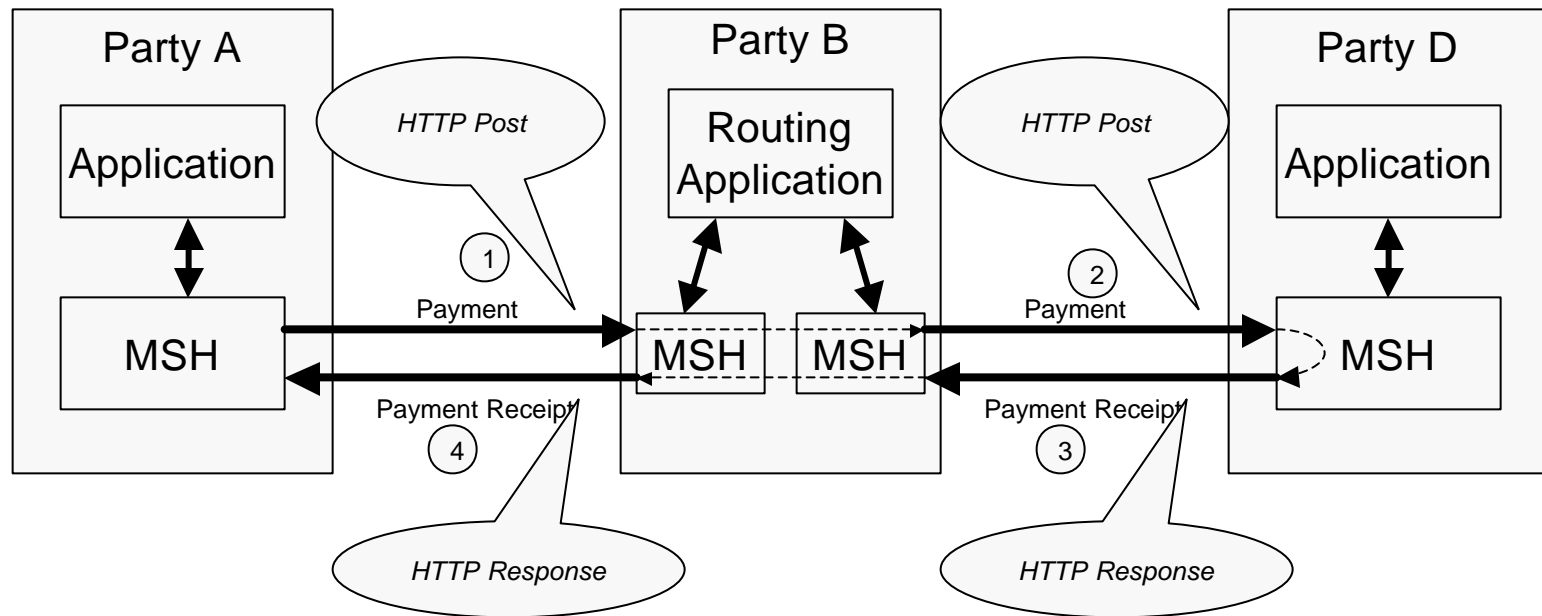- In this use case Party A wants to send a message reliably to Party C via Party B, to make a payment.
- Party A wants the payment message to be sent reliably since it does not want to pay twice.
- When Party C receives the message, it generates a receipt for the payment which needs to be sent back to Party A.
- Party A is an HTTP client and therefore there is only one chance to get the payment receipt back, i.e. on the HTTP Response to the original post.
- However this can't work if we insist that the intermediate party (Party B) sends an "Intermediate Ack" when it receives the payment message as the HTTP response has already been used up

- On the other hand, if Party B just forwards the message without taking part in the reliable messaging semantics, it works as:
  - Party A can resend message 1 if it does not get message 4
  - Party C can filter duplicates