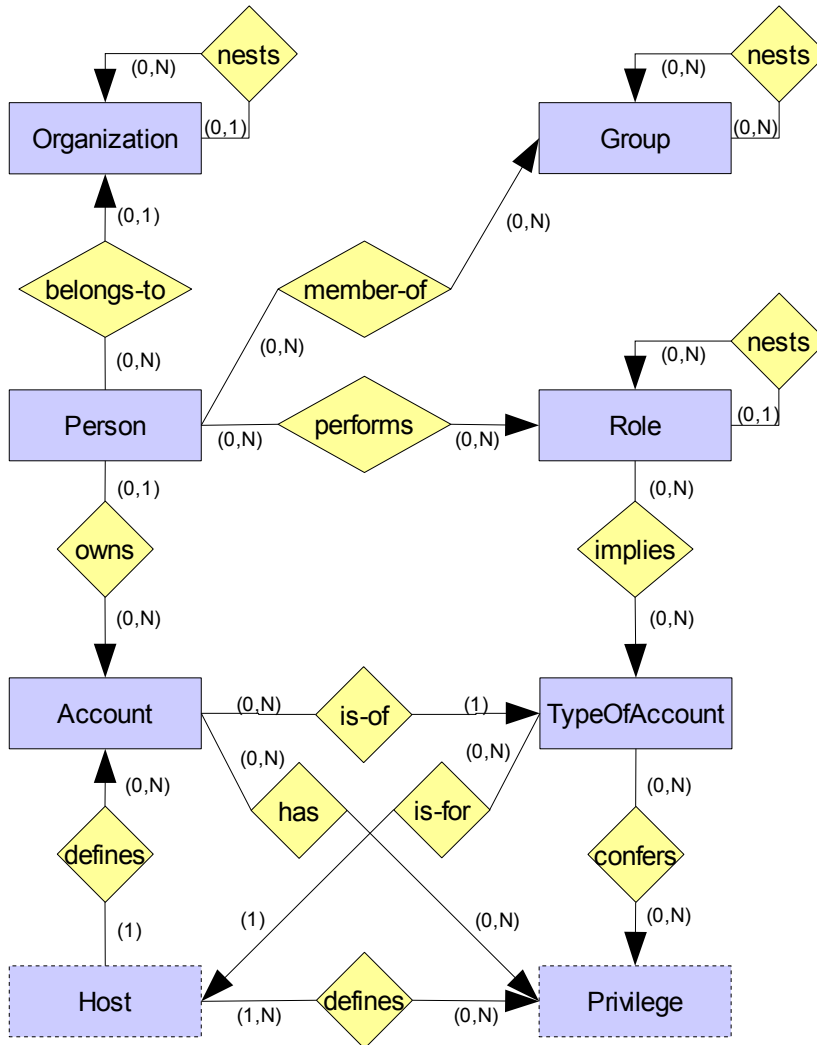

1. Introduction

2. Overview

2.1. Domain Model for Identity Management

1 This section introduces entities and relationships common to the domain of identity management.

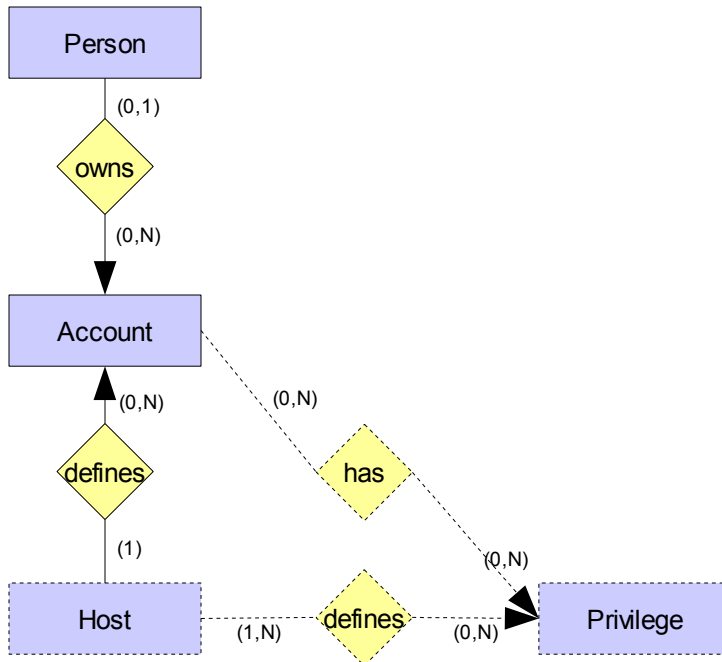


3 Each of the following subsections presents a subset of the domain model, beginning with the most
4 familiar:

- 5 ● The first subsection below presents [Person](#), [Account](#) and [Privilege](#).
6 ● The next subsection below presents [Organization](#), [Group](#) and [Role](#).
7 ● A third subsection below presents [Role](#) and [Type-of-Account](#).

8 A final subsection entitled “[SIMPLEST Relationships](#)” discusses how the SIMPLEST Schema uses
9 object classes and attributes to represent these entities and relationships. The section entitled
10 “SIMPLEST Schema” presents these object classes and attributes more formally.

2.1.1. Person, Account and Privilege



11 The **Person** and **Account** schema entities are fundamental to Identity Management. An instance of
12 **Person** normally represents a human being. An instance of **Account** normally represents a person
13 *within the scope of a particular computer system or application*. **Each person may own (that is,**
14 **may be responsible for) any number of accounts. At most one person may own each**
15 **account.**

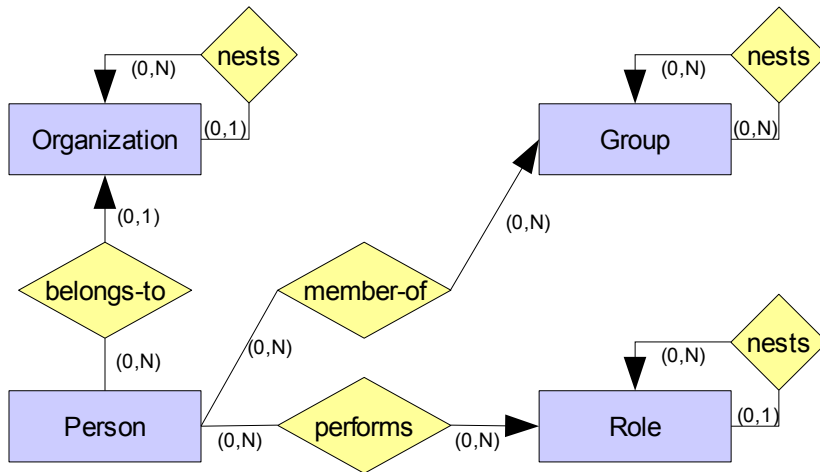
16 A Host is a computer system or application that defines accounts. **A host may define any number**
17 **of accounts. Exactly one host defines each account.**

18 The concept of a Host is closely related to SPML's concept of a Target. A Host is a *physical*
19 *endpoint* for provisioning, whereas a Target is a *logical endpoint* for provisioning that a provider
20 exposes to requesters. An SPML provider may expose a host as a target. On the other hand,
21 rather than expose an actual host, an SPML provider may expose as a target an abstract collection
22 of hosts or (may expose as a target) a functional description that is more like a role. In short:
23 **A host may be a target, but a target is not necessarily a host.**

24 Each Host determines the set of privileges that it supports and determines what each privilege
25 means. **Each host may define any number of privileges. At least one host must define each**
26 **privilege.**

27 A Privilege (represents a characteristic of the account that) allows an account to perform a specific
28 action on a host. **Each account may have any number of privileges. Any number of accounts**
29 **may have each privilege.**

2.1.2. Organization, Group and Role



31 The **Organization** schema entity is ubiquitous in directory services (and therefore is common in
32 identity management systems). An instance of **Organization** usually represents the management
33 structure of a corporate entity—that is, an entity that consists of more than one person. The most
34 common management structure is a hierarchy: **Each organization may nest any number of**
35 **organizations. Exactly one organization nests each organization (except the topmost, which**
36 **none nests).**

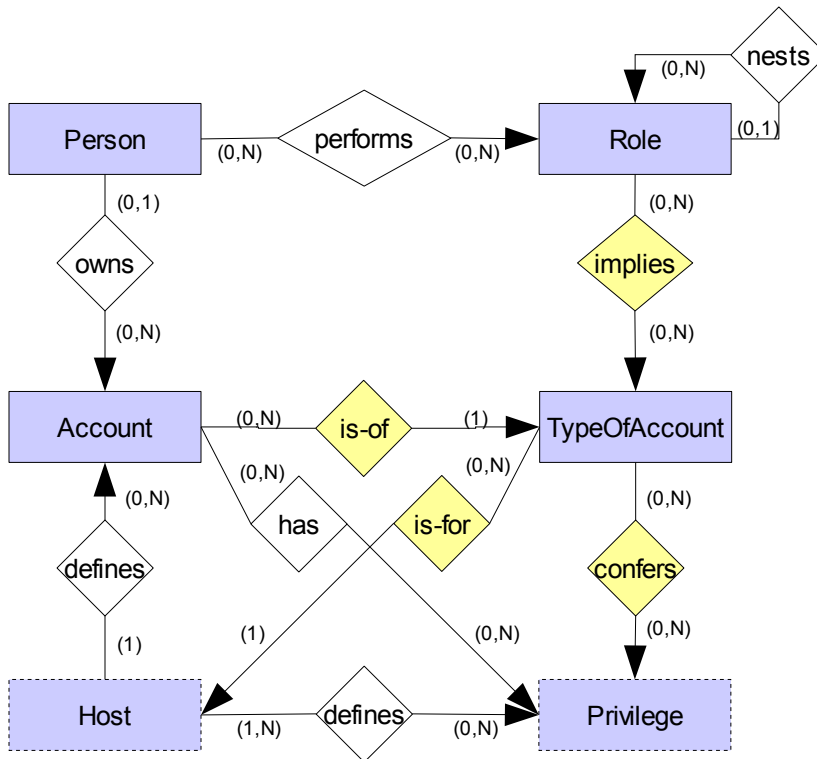
37 Persons are “leaf” nodes in an organizational hierarchy. **Each person may belong to at most one**
38 **organization. Any number of persons may belong to each organization.**

39 The **Group** schema entity usually represents an arbitrary collection of persons. (A group need not
40 contain persons, but typically does.) **Each person may be a member of any number of groups.**
41 **Any number of persons may be a member of each group.** Classically (as derived from Unix
42 groups) a group cannot contain other groups, but many modern systems and applications allow
43 this. Many modern groups may form hierarchies—or may form structures more flexible than
44 hierarchies. **Each group may contain any number of groups. Any number of groups may**
45 **contain each group.** Whoever contains groups is responsible for preventing cycles—that is, a
46 group must not contain itself directly or indirectly. The most important difference between **Group**
47 and **Organization** or **Role** is *semantic*: Group membership is assumed to be orthogonal to (that is, a
48 dimension independent of) both organizational hierarchy and job function.

49 The **Role** schema entity represents a job function that each person may perform. Like group
50 membership, role membership is not exclusive. **Each person may perform any number of**
51 **roles. Any number of persons may perform each role.** Like organizations, roles may be nested
52 to form a hierarchy. **Each role may nest any number of roles. At most one role may nest each**
53 **role.** However, role is assumed to be *orthogonal to organization*. That is, a role hierarchy
54 represents (a taxonomy of job function that is) a dimension independent of management hierarchy.
55 The semantic difference between **Group** and **Role** is that group membership is generally “shallow”—
56 that is, group membership entails little or no data beyond the fact of membership. Role
57 membership is usually “deeper”: a role may confer privileges that govern access to specific targets.
58 The next section entitled “**Role and Type-of-Account**” discusses this further.

2.1.3. Role and Type-Of-Account

59



60 A role usually implies some type of account. (That is, each job function that is modeled as a role
 61 usually requires that the person be granted some level of access to a host.) **Each role may imply**
 62 **any number of types of account. Any number of roles may imply each type of account.**

63 In the simplest case, a role simply implies that a person should have at least a basic access to a
 64 target. That unqualified assignment of a host—the “default” type of account—implies a normal or
 65 standard account for that target. In some cases, however, a role may also imply a specific type of
 66 account—for example, an “administrator” account. A specific type of account (for example, an
 67 “administrator” account) has specific set of privileges on the target. **Each type of account may**
 68 **confer any number of privileges. Any number of types of account may confer each**
 69 **privilege.**

70 NOTE: Identity management systems differ in the extent to which each supports Role-Based
 71 Access Control and in the manner in which each supports it. However, the fact that a role implies a
 72 specific type of account for a target (rather than conferring privileges onto whatever accounts for
 73 that target that person owns) becomes clear when a role (or when the set of roles that a particular
 74 person performs) implies more than one type of account for the same host. This is especially clear
 75 when a person must use each type of account for a distinct purpose.

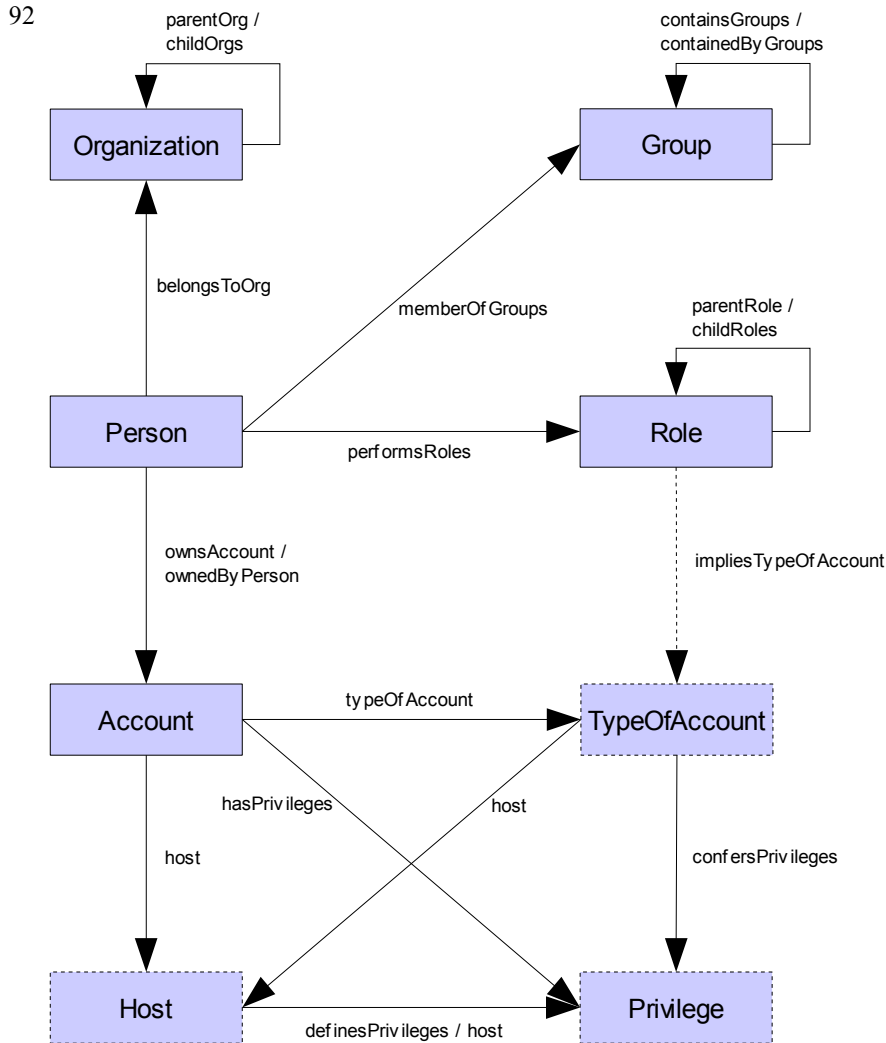
76 Imagine the following situation:

- 77 ● An “HRUser” role implies a normal “user” account on the “HR” target.
- 78 ● An “HRAdministrator” role implies a special “administrator” account on the “HR” target.
- 79 ● A person who has both roles—and who is therefore both an administrator and a user—
 80 must use the special “administrator” account to perform all administrative functions and
 81 must use the normal “user” account to perform all “end-user” functions. This enables the
 82 company to keep a clean audit log of who did what when—and in what capacity.

83 If the person gains a "SuperUser" role that also implies a special "administrator" account on the
84 "HR" target, then there should be no net change (even if that person subsequently loses the
85 "HRAdministrator" role). If the person loses both the "HRAdministrator" role and the "SuperUser"
86 role, that person should lose the special "administrator" account on the "HR" target but that person
87 should keep the normal "user" account.

2.1.4. SIMPLEST Relationships

88 SIMPLEST defines an *object class* to represent each of the schema entities in the [domain model](#)
89 [for identity management](#). SIMPLEST defines (for each of these object classes) *attributes* that
90 represent relationships between (instances of) these object classes. Reworking the domain model
91 to show relationships in terms of attributes yields the following diagram.



93 Person, Account and Privilege.

94 SIMPLEST defines Person and Account as object classes. SIMPLEST uses attributes of these
95 object classes to represent relationships between (instances of) Person and Account. An instance
96 of Person may expose an “owns-Account” attribute. The “owns-Account” attribute may have
97 multiple values. Each value of the “owns-Account” attribute identifies an instance of Account for
98 which the person is responsible. SIMPLEST also represents the inverse relationship: an instance
99 of Account may expose an “owned-By-Person” attribute. The “owned-by-Person” attribute may
100 have at most one value. Any value of the “owned-by-Person” attribute identifies the (instance of
101 Person that represents the) person who is responsible for the account.

102 SIMPLEST currently does not define Privilege as an object class. Instead, SIMPLEST represents
103 each privilege as the value of an attribute. An instance of Account may expose a “has-Privileges”
104 attribute. Each value of the “has-Privileges” attribute identifies a privilege that the account has.

105 SIMPLEST currently does not define Host as an object class. Instead, SIMPLEST represents each
106 host as the value of an attribute. An instance of Account has a “host” attribute that identifies the
107 host that defines the account.

108 NOTE: Many identity management systems conflate (that is, do not distinguish between) Person
109 and Account. Therefore SIMPLEST defines many of the same attributes for both of these two
110 schema entities (so that an instance of either schema entity will be appropriate for many purposes).
111 Nonetheless, an SPML requester or provider that uses the SIMPLEST profile SHOULD clearly
112 distinguish clearly between Person and Account.

113 **Organization, Group and Role.**

114 SIMPLEST represents the hierarchical nesting of organizations using the “parentOrg” and
115 “childOrgs” attributes of Organization. SIMPLEST allows an instance of Person to refer to an
116 instance of Organization using the “ou” attribute (A.K.A. “member-Of-Organization”).

117 NOTE: SIMPLEST Organization could expose a “has-Members” attribute that would allow an
118 organization to refer to each person that the organization contains. However, this approach tends
119 to scale poorly because a “has-Members” attribute may have a large number of values. This
120 approach also introduces a requirement to synchronize the “has-Members” attribute with any
121 inverse attribute such as “member-Of-Organization”. It is usually better simply to have each
122 instance of Person refer to an instance of Organization.

123 SIMPLEST allows group nesting using the “contains-Groups” and “contained-By-Groups” attributes
124 of Group. SIMPLEST allows a person to refer to any number of groups by means of the “member-
125 of-Groups” attribute of Person. This approach scales better than having a Group refer to each of its
126 members—see the discussion of “hasMember” above in this section.

127 SIMPLEST allows a role nesting using the “parentRole” and “childRoles” attributes of Role. The
128 “roles” attribute of Person allows a person to refer to any number of roles. This approach scales
129 better than having a Group refer to each of its members—see the discussion of “hasMember”
130 above in this section.

131 NOTE: Group and Role are sometimes conflated—much as Person and Account are sometimes
132 conflated. SIMPLEST therefore defines the Group and Role schema entities with many of the
133 same attributes. Nonetheless, an SPML requester or provider that uses the SIMPLEST profile
134 SHOULD clearly distinguish clearly between Group and Role.

135 **Role and Type-of-Account.**

136 SIMPLEST does not currently define a “Type-of-Account” as an object class. Instead, SIMPLEST
137 represents each type of account as the value of an attribute. An instance of Account has a “type-of-
138 account” attribute that identifies the type of the account.

139 The section entitled “[SIMPLEST Schema](#)” presents more formally these same schema entities and
140 relationships.